



KEARL SAINT ONG

FULL STACK WEB DEV
MULTIMEDIA EDITOR
PHOTOGRAPHER

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<https://kearlsaint.github.io>

OBJECTIVE

TO OBTAIN A POSITION WHERE I CAN
ENHANCE AND MAXIMIZE MY SKILLS
IN THE IT INDUSTRY.

SKILLS & ABILITIES

FAST LEARNER, PATIENT,
DETERMINED AND COMMITTED
WITH WORK
GOOD COMMUNICATION SKILLS
GOOD LISTENING SKILLS
GOOD IN PROBLEM SOLVING
ABLE TO WORK UNDER PRESSURE
CAN ADAPT TO WORK ON ANY
ENVIRONMENT

SKILLS

Experienced in Front End Web Development
Experienced in Lightroom & Photoshop
Experienced in Basic Video Editing
Good in Back End Web Development
Basic Experience in Blockchain Development
Basic Experience in Microsoft Office Suite
Basic Experience in computer hardware & networking
Fast typing speed (60-75 wpm)

EXPERIENCES

2014 – PRESENT, FREELANCE WEB DEV

Web developments for small time clients, usually a one-page landing site. Developing various web apps for myself from time to time to learn something new; some codes are on my github.

2017-2021, FREELANCE PHOTOGRAPHER

2nd shooter on various events such as weddings, debuts, birthdays and company celebrations

12/2016 WEB DEVELOPER @ COMELEC BCD

Developed a web-based system for their raffle draw.
Animated system with music & sound effects
Created a program to automate the process of adding control numbers & names to the rendered image of the tickets.

04/2016 23RD PANAAD LIVELIHOOD SKILLS COMPETITION

I was selected to represent San Carlos City for the event.
I eventually won 1st prize in the competition. I only used Notepad++ opposed to the other contestants which used Dreamweaver & the like.

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01/2016 WEB DEVELOPER @ ARSC SCC

Co-developed the current ARSC Automated Election & Attendance System (2016 – 2017).

Me and my colleague were tasked to develop the system from his school mentor. It took us more than three months to complete due to our schedules. I was confident enough to use my css framework(MaterialCSS) for the product.

<https://arsc.augustinianrecollect.org.ph/arscelection/>

10/2014 FREELANCE WEB DEVELOPER

Developed an interactive web-based game for a group of computer-science students in USLS. I created a small game engine just for the task to lessen the stress & have more manageability.

05/2014 GRAPHIC DESIGNER @ USLS MEDIA EXPO

Designed the 3d booth and created the media assets (logo, poster, memo, and brochure) for a group.

2014 USLS IT RAPTOR COMPETITION

Entered a university event exclusive for 1st year IT students. Eventually won 1st prize in the competition.

01/2014 WEB DEVELOPER @ USC CAS

First web app I created for a client. It is a web-based voting system for the Mr. & Ms. CAS pageant 2014. Issues were encountered on our client's ability to vote but were then fixed just before the end of the election.

03/2013 WEB DEVELOPER @ USC OPAC

Co-developed a small Library system (OPAC) with a group of 4th year IT students in USC.

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EDUCATION

2013 – 2019 UNIVERSITY OF SAINT LA SALLE

Undergraduate. Bachelor of Science in Information Technology, Major in Animation

2012 – 2013 UNIVERSITY OF SAN CARLOS

Undergraduate. Bachelor of Science in Electronics & Communications Engineering

2008 – 2012 COLEGIO DE STO TOMAS - RECOLETOS

STRIDE in TLE from 2nd Year – 4th Year

2002 – 2008 SCHOOL OF THE FUTURE

Grade 4-6: MTAP Math Challenger

Grade 6: Pupil's Government Treasurer

REFERENCES

Available upon request.